

# Hyperdrive Kart Racing

## INDOOR TRACK GUIDE

- THROTTLE** ..... (represented by a green dotted line)
- BRAKES** ..... (represented by a pink dotted line)
- BOOST** ..... (represented by a blue dotted line)

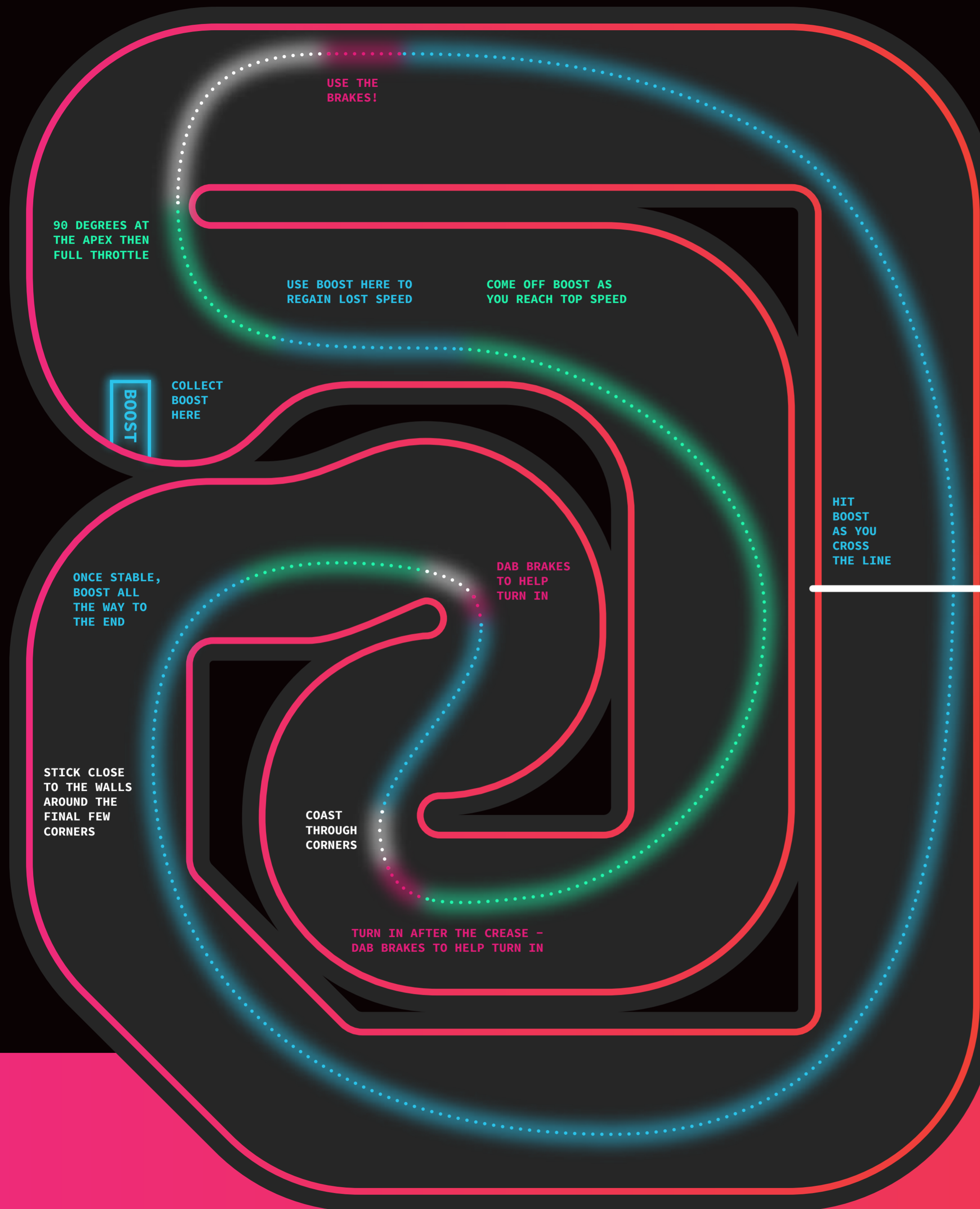
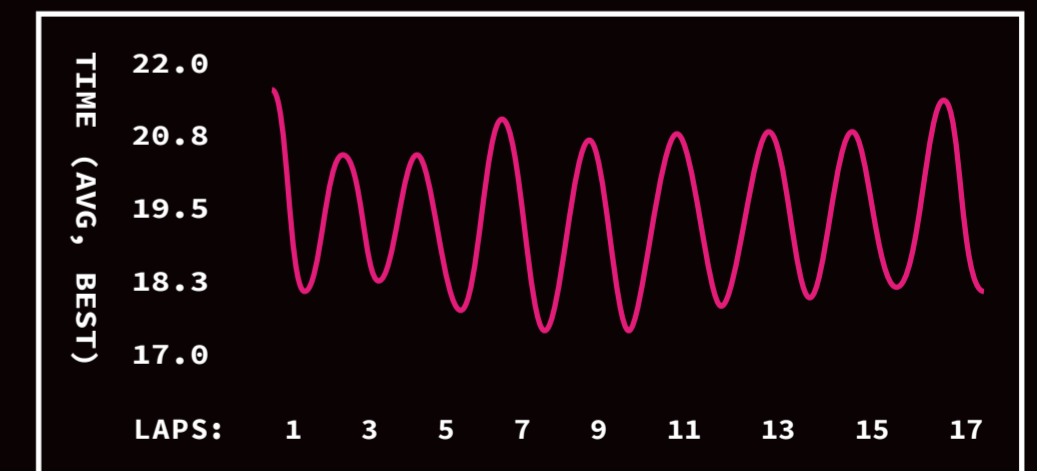
### GENERAL TIPS:

STANDARD RACES ARE TIME ATTACK SO ALTERNATE BETWEEN FAST AND SLOW LAPS! GRAB THE BOOST ONE LAP THEN USE IT ALL THE NEXT.

STAY CLOSE TO THE INSIDE WALLS AFTER THE ESSES TO MINIMISE DISTANCE TRAVELED.

THE BOOST IS USED AFTER THE BRAKING SECTIONS TO HELP RECOVER LOST SPEED. WITHOUT IT, THE KARTS ACCELERATE SLOWLY, LEADING TO A LOSS OF TIME!

### EXAMPLE RACE TIMESHEET:



MORE INFO AND BOOKINGS:  
**HYPERDRIVE.RACING**